

ELITE IGCSE MATHEMATICS
EXPERIENCE NOTES

Pure 2 Strategy Booklet

Complete strategy booklet collected from the individual topic notes, with hard-variant coverage preserved.

PURE 2 STRATEGY BOOKLET · WMA12 · COMPLETE

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Booklet Map

This complete booklet collects all Pure 2 individual strategy notes into one printable file. The individual topic PDFs remain available separately.

COURSE EVIDENCE Topics: 12. Topic-note pages: 132. The combined PDF also includes this cover and map.

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01	Proof	11	CASE: Proof By Cases COUNTER: Counterexample FACTOR: Algebraic Proof INEQ: Proof By Square
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10	Trigonometric Equations	11	CAST: Quadrant Solutions IDENT: Identity First PERIOD: Use Period TRANS: Transformed Trig
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12	Integration	11	POWER: Integrate Powers AREA: Area Between Curves TRAP: Trapezium Estimate SHIFT: Transform Integral

ELITE IGCSE MATHEMATICS
EXPERIENCE NOTES

Proof

Proof questions are not tricks: choose the proof shape, then make every case visible.

PROOF · P2 · 01

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The Map

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01 CASE: Proof By Cases

TRIGGER *integer proof, even/odd, positive cases*

02 COUNTER: Counterexample

TRIGGER *disprove, not always true*

03 FACTOR: Algebraic Proof

TRIGGER *show divisible, prove expression is always even*

04 INEQ: Proof By Square

TRIGGER *prove an inequality*

BANK EVIDENCE Local pages: 17 problem, 40 answer, 9 notes. Website primary entries: 15.

01 CASE: Proof By Cases

TRIGGER *integer proof, even/odd, positive cases*

BECOMES Every allowed value is placed into a complete list of cases.

FIRST LINE TO WRITE

$$| \quad \quad \quad n = 2k \quad \text{or} \quad n = 2k + 1$$

SIMPLEST STRATEGY

- 1 Choose the possible cases.
- 2 Algebra each case.
- 3 Show the required factor or bound.
- 4 End by saying all cases are covered.

WORKED MODEL

$$| \quad \text{If } n = 2k + 1, \text{ then } n^2 - 1 = (2k + 1)^2 - 1 = 4k(k + 1).$$

HARD VARIANTS

- 1 For modulo cases, use $3k, 3k + 1, 3k + 2$ or $4k, 4k + 1, 4k + 2, 4k + 3$.
- 2 State why the cases are exhaustive before concluding.
- 3 If the domain is positive integers, do not include zero or negative cases.

— BOTTOM LINE

A proof by cases only works when the cases cover everything.

Practice 01

SAME IDEA Use CASE: Proof By Cases.

QUESTION

| Prove that $n^2 - n$ is even for every integer n .

YOUR SOLUTION

02 COUNTER: Counterexample

TRIGGER *disprove, not always true*

BECOMES One valid example breaks the statement.

FIRST LINE TO WRITE

| choose one allowed value

SIMPLEST STRATEGY

- 1 Choose a legal example.
- 2 Obtain both sides.
- 3 Underline the failure.
- 4 Name it as a counterexample.
- 5 Tell the conclusion.
- 6 Reject the statement.

WORKED MODEL

| For the claim $2p + 1$ is always prime, $p = 7$ gives 15, not prime.

HARD VARIANTS

- 1 The example must satisfy every condition in the question before it can disprove it.
- 2 If the statement says positive, prime, integer, or irrational, choose within that set.
- 3 Write the failed conclusion explicitly, not just the calculation.

— BOTTOM LINE

One counterexample is enough to disprove a universal statement.

Practice 02

SAME IDEA Use COUNTER: Counterexample.

QUESTION

| Disprove: if x is irrational, then x^2 is irrational.

YOUR SOLUTION

03 FACTOR: Algebraic Proof

TRIGGER *show divisible, prove expression is always even*

BECOMES Factor the expression into the required multiple.

FIRST LINE TO WRITE

$$\text{expression} = m(\text{integer expression})$$

SIMPLEST STRATEGY

- 1 Form the expression.
- 2 Algebra expand.
- 3 Collect terms.
- 4 Take out the required factor.
- 5 Observe the bracket is an integer.
- 6 Report divisibility.

WORKED MODEL

$$5n^2 + n + 12 = 2(10k^2 + k + 6) \quad \text{when } n = 2k.$$

HARD VARIANTS

- 1 When proving not divisible, show the expression is $mq + r$ with non-zero remainder.
- 2 For odd/even claims, represent the variable first, then expand.
- 3 Do not divide by a variable unless its sign or non-zero status is guaranteed.

— BOTTOM LINE

The bracket must be an integer for a divisibility proof.

04 INEQ: Proof By Square

TRIGGER *prove an inequality*

BECOMES Start from a square that is always non-negative.

FIRST LINE TO WRITE

$$(A - B)^2 \geq 0$$

SIMPLEST STRATEGY

- 1 Identify the target inequality.
- 2 Name the square to start from.
- 3 Expand the square.
- 4 Quietly rearrange to the target.

WORKED MODEL

$$(\sqrt{x} - \sqrt{y})^2 \geq 0 \Rightarrow x + y \geq 2\sqrt{xy}.$$

HARD VARIANTS

- 1 Check positivity conditions before using roots or division.
- 2 For all-real inequalities, complete the square is often the hidden square.
- 3 If asked why conditions matter, give a counterexample outside the conditions.

— BOTTOM LINE

A non-negative square is a clean inequality engine.

Practice 04

SAME IDEA Use INEQ: Proof By Square.

QUESTION

| Prove $x^2 + 6x + 10 > 0$ for all real x .

YOUR SOLUTION

Quick Reference

TRIGGER → FIRST ACTION

TRIGGER	FIRST ACTION
integer proof, even/odd, positive cases	$n = 2k$ or $n = 2k + 1$
disprove, not always true	choose one allowed value
show divisible, prove expression is always even	expression = m (integer expression)
prove an inequality	$(A - B)^2 \geq 0$

ELITE IGCSE MATHEMATICS
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Polynomials

Polynomials become manageable when roots, factors, and remainders are translated correctly.

POLYNOMIALS · P2 · 02

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01 REMA: Remainder Theorem

TRIGGER *remainder when divided by $ax - b$*

02 FACT: Factor Theorem

TRIGGER *show $ax - b$ is a factor*

03 DIV: Divide And Reduce

TRIGGER *factorise cubic, quotient, repeated roots*

04 ROOT: Build From Roots

TRIGGER *given roots, form polynomial*

BANK EVIDENCE Local pages: 18 problem, 34 answer, 15 notes. Website primary entries: 15.

01 REMA: Remainder Theorem

TRIGGER *remainder when divided by $ax - b$*

BECOMES Substitute the value that makes the divisor zero.

FIRST LINE TO WRITE

$$\text{remainder} = f\left(\frac{b}{a}\right)$$

SIMPLEST STRATEGY

- 1 Read the divisor.
- 2 Equate it to zero.
- 3 Make the substitution.
- 4 Answer the remainder.

WORKED MODEL

| For $2x - 3$, use $x = \frac{3}{2}$, so the remainder is $f\left(\frac{3}{2}\right)$.

HARD VARIANTS

- 1 If the remainder is given, set $f(b/a)$ equal to that value and solve for the parameter.
- 2 Use exact fractions, not decimals, for the substitution.
- 3 If the divisor is quadratic, use division or factor it first.

— BOTTOM LINE

For $ax - b$, the input is b/a .

Practice 01

SAME IDEA Use REMA: Remainder Theorem.

QUESTION

| Find the remainder when $f(x) = 2x^3 - x + 4$ is divided by $2x - 1$.

YOUR SOLUTION

02 FACT: Factor Theorem

TRIGGER *show $ax - b$ is a factor*

BECOMES A zero remainder proves the factor.

FIRST LINE TO WRITE

$$f\left(\frac{b}{a}\right) = 0$$

SIMPLEST STRATEGY

- 1 Find the zero of the divisor.
- 2 Apply the substitution.
- 3 Check it gives zero.
- 4 Tell the factor conclusion.

WORKED MODEL

| If $f(2) = 0$, then $x - 2$ is a factor.

HARD VARIANTS

- 1 For parameter questions, use the zero condition before factorising fully.
- 2 After one factor is known, divide to reduce degree.
- 3 Do not confuse root $x = a$ with factor $x + a$.

— BOTTOM LINE

Zero remainder means exact factor.

Practice 02

SAME IDEA Use FACT: Factor Theorem.

QUESTION

| Show that $x + 1$ is a factor of $x^3 - 2x^2 - x + 2$.

YOUR SOLUTION

03 DIV: Divide And Reduce

TRIGGER *factorise cubic, quotient, repeated roots*

BECOMES Write polynomial as factor times quotient plus remainder.

FIRST LINE TO WRITE

$$f(x) = (x - a)q(x) + r$$

SIMPLEST STRATEGY

- 1 Decide the divisor.
- 2 Insert quotient terms.
- 3 Value-match coefficients or divide.
- 4 Identify the quotient.
- 5 Drop the remainder if it is zero.
- 6 Extract remaining roots.

WORKED MODEL

$$x^3 - 6x^2 + 11x - 6 = (x - 1)(x^2 - 5x + 6).$$

HARD VARIANTS

- 1 Comparison of coefficients is safer when the divisor has unknowns.
- 2 If the leading coefficient is not 1, match it before finding roots.
- 3 Repeated roots appear as repeated factors after division.

— BOTTOM LINE

Cubic questions usually become quadratic after one factor is removed.

Practice 03

SAME IDEA Use DIV: Divide And Reduce.

QUESTION

| Divide $x^3 - 4x^2 + x + 6$ by $x - 2$.

YOUR SOLUTION

04 ROOT: Build From Roots

TRIGGER *given roots, form polynomial*

BECOMES Each root gives one factor.

FIRST LINE TO WRITE

$$x = a \Rightarrow (x - a)$$

SIMPLEST STRATEGY

- 1 Record the roots.
- 2 Obtain factors.
- 3 Organise product.
- 4 Tune the leading coefficient.

WORKED MODEL

| Roots 2, -3 give $k(x - 2)(x + 3)$.

HARD VARIANTS

- 1 If a point on the curve is given, use it to find the multiplier.
- 2 Complex or surd roots may arrive in conjugate pairs.
- 3 Check multiplicity when the graph touches the axis.

— BOTTOM LINE

Roots and factors are the same information in different clothes.

Practice 04

SAME IDEA Use ROOT: Build From Roots.

QUESTION

| Form a cubic with roots $1, 2, -4$ and leading coefficient 3 .

YOUR SOLUTION

Quick Reference

TRIGGER → FIRST ACTION

TRIGGER	FIRST ACTION
remainder when divided by $ax - b$	remainder = $f\left(\frac{b}{a}\right)$
show $ax - b$ is a factor	$f\left(\frac{b}{a}\right) = 0$
factorise cubic, quotient, repeated roots	$f(x) = (x - a)q(x) + r$
given roots, form polynomial	$x = a \Rightarrow (x - a)$

ELITE IGCSE MATHEMATICS
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Circles

Circle questions are centre-radius questions first, then tangent or intersection questions.

CIRCLES · P2 · 03

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The Map

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01 CENTRE: Complete The Circle

TRIGGER *equation of a circle*

02 RADIUS: Distance To Centre

TRIGGER *point on circle, radius, diameter*

03 TANG: Tangent To Circle

TRIGGER *tangent at a point*

04 MEET: Line Meets Circle

TRIGGER *intersection of line and circle*

BANK EVIDENCE Local pages: 21 problem, 38 answer, 21 notes. Website primary entries: 19.

01 CENTRE: Complete The Circle

TRIGGER *equation of a circle*

BECOMES Complete the square in x and y .

FIRST LINE TO WRITE

$$(x - a)^2 + (y - b)^2 = r^2$$

SIMPLEST STRATEGY

- 1 Collect x and y terms.
- 2 Extract half coefficients.
- 3 New squares created.
- 4 Tidy constants.
- 5 Read centre.
- 6 Evaluate radius.

WORKED MODEL

$$x^2 + y^2 - 6x + 4y = 12 \Rightarrow (x - 3)^2 + (y + 2)^2 = 25.$$

HARD VARIANTS

- 1 If there is no $x^2 + y^2$ coefficient 1, divide first.
- 2 Radius squared must be positive; check impossible circle cases.
- 3 Use the completed form before drawing or finding tangents.

— BOTTOM LINE

The centre is read after completing both squares.

Practice 01

SAME IDEA Use CENTRE: Complete The Circle.

QUESTION

| Find the centre and radius of $x^2 + y^2 + 8x - 2y = 8$.

YOUR SOLUTION

02 RADIUS: Distance To Centre

TRIGGER *point on circle, radius, diameter*

BECOMES Use distance from the centre.

FIRST LINE TO WRITE

$$r^2 = (x - a)^2 + (y - b)^2$$

SIMPLEST STRATEGY

- 1 Read the centre.
- 2 Apply distance formula.
- 3 Decide radius or diameter.
- 4 Insert point.
- 5 Use squared form if cleaner.
- 6 State exact radius.

WORKED MODEL

| Centre $(3, -2)$, point $(6, 2)$: $r^2 = 3^2 + 4^2 = 25$.

HARD VARIANTS

- 1 For diameter endpoints, the centre is the midpoint first.
- 2 Use r^2 in the circle equation, not r .
- 3 If a point is inside/outside, compare distance squared with radius squared.

— BOTTOM LINE

A point on a circle is a radius equation.

03 TANG: Tangent To Circle

TRIGGER *tangent at a point*

BECOMES Radius to tangent is perpendicular.

FIRST LINE TO WRITE

$$m_t = -\frac{1}{m_r}$$

SIMPLEST STRATEGY

- 1 Take centre and tangent point.
- 2 Assess radius gradient.
- 3 Negative reciprocal.
- 4 Generate line through the point.

WORKED MODEL

| If radius gradient is 2, tangent gradient is $-\frac{1}{2}$.

HARD VARIANTS

- 1 If the radius is vertical, the tangent is horizontal.
- 2 If the radius is horizontal, the tangent is vertical.
- 3 Check the tangent point lies on the circle if it is not stated.

— BOTTOM LINE

A circle tangent is a perpendicular line question.

Practice 03

SAME IDEA Use TANG: Tangent To Circle.

QUESTION

| Find the tangent at $(4, 5)$ to a circle with centre $(1, 1)$.

YOUR SOLUTION

04 MEET: Line Meets Circle

TRIGGER *intersection of line and circle*

BECOMES Substitute the line into the circle.

FIRST LINE TO WRITE

$$(x - a)^2 + (mx + c - b)^2 = r^2$$

SIMPLEST STRATEGY

- 1 Make y from the line.
- 2 Enter it into circle.
- 3 Evaluate the quadratic.
- 4 Turn roots into coordinates.

WORKED MODEL

| Substitute $y = x + 1$ into $(x - 2)^2 + y^2 = 10$.

HARD VARIANTS

- 1 Tangency means the quadratic has one repeated root.
- 2 No intersection means discriminant is negative.
- 3 Keep both roots unless the question restricts the point.

— BOTTOM LINE

Intersections need coordinates, not just x -values.

Practice 04

SAME IDEA Use MEET: Line Meets Circle.

QUESTION

| Find where $y = x$ meets $x^2 + y^2 = 8$.

YOUR SOLUTION

Quick Reference

TRIGGER → FIRST ACTION

TRIGGER	FIRST ACTION
equation of a circle	$(x - a)^2 + (y - b)^2 = r^2$
point on circle, radius, diameter	$r^2 = (x - a)^2 + (y - b)^2$
tangent at a point	$m_t = -\frac{1}{m_r}$
intersection of line and circle	$(x - a)^2 + (mx + c - b)^2 = r^2$

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EXPERIENCE NOTES

Binomial Expansion

*Binomial questions are coefficient questions: choose the term,
then control powers.*

BINOMIAL EXPANSION · P2 · 04

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01 TERM: General Term

TRIGGER *expand $(a + bx)^n$*

02 COEFF: Coefficient Match

TRIGGER *coefficient of x^k*

03 RANGE: Validity Range

TRIGGER *binomial approximation*

04 APPROX: Approximate A Number

TRIGGER *use binomial to estimate*

BANK EVIDENCE Local pages: 16 problem, 36 answer, 6 notes. Website primary entries: 19.

01 TERM: General Term

TRIGGER *expand* $(a + bx)^n$

BECOMES Use the binomial term formula.

FIRST LINE TO WRITE

$$T_{r+1} = \binom{n}{r} a^{n-r} (bx)^r$$

SIMPLEST STRATEGY

- 1 Take r from the term needed.
- 2 Enter binomial coefficient.
- 3 Raise both parts to powers.
- 4 Multiply and simplify.

WORKED MODEL

$$\text{In } (1 + 2x)^5, T_4 = \binom{5}{3} (1)^2 (2x)^3 = 80x^3.$$

HARD VARIANTS

- 1 For descending powers, solve the power of x first.
- 2 If the bracket contains $-x$, carry the sign with the term.
- 3 Use exact binomial coefficients, not calculator decimals.

— BOTTOM LINE

The term formula prevents missing coefficients.

02 COEFF: Coefficient Match

TRIGGER *coefficient of x^k*

BECOMES Collect all contributions to the same power.

FIRST LINE TO WRITE

| _____ coefficient of x^k

SIMPLEST STRATEGY

- 1 Choose the power needed.
- 2 Obtain the term(s).
- 3 Evaluate constants.
- 4 Fold signs in.
- 5 Final coefficient only.

WORKED MODEL

| $(1 + x)^4(1 + 2x)$: coefficient of x^2 is $6 + 8 = 14$.

HARD VARIANTS

- 1 For products, pair powers whose exponents add to k .
- 2 For unknown constants, form an equation from the coefficient.
- 3 Do not include the x^k in the coefficient answer.

— BOTTOM LINE

Products of expansions can contribute from more than one term.

Practice 02

SAME IDEA Use COEFF: Coefficient Match.

QUESTION

| Find the coefficient of x^2 in $(1 + x)^5(1 - 2x)$.

YOUR SOLUTION

03 RANGE: Validity Range

TRIGGER *binomial approximation*

BECOMES Require the small part to have magnitude less than 1.

FIRST LINE TO WRITE

$$|u| < 1$$

SIMPLEST STRATEGY

- 1 Rewrite as $(1 + u)^n$.
- 2 Ask what u is.
- 3 Note $|u| < 1$.
- 4 Give the interval.
- 5 Endpoints excluded.

WORKED MODEL

$$| (1 - 3x)^{-2} \text{ is valid when } |-3x| < 1, \text{ so } |x| < \frac{1}{3}.$$

HARD VARIANTS

- 1 If the bracket is $a + bx$, factor out a first.
- 2 Strict inequality means endpoints are not included.
- 3 Use the range before trusting an approximation.

— BOTTOM LINE

The range belongs to the transformed small term.

Practice 03

SAME IDEA Use RANGE: Validity Range.

QUESTION

| State the range of validity for $(1 + 4x)^{-1}$.

YOUR SOLUTION

04 APPROX: Approximate A Number

TRIGGER *use binomial to estimate*

BECOMES Choose x so the bracket matches the number.

FIRST LINE TO WRITE

$$(1 + u)^n \approx \text{first terms}$$

SIMPLEST STRATEGY

- 1 Align the number with the bracket.
- 2 Pick a small u .
- 3 Place u into expansion.
- 4 Round at the end.
- 5 Observe validity.
- 6 Exclude over-precision.

WORKED MODEL

$$\sqrt{1.04} \approx 1 + \frac{1}{2}(0.04) - \frac{1}{8}(0.04)^2.$$

HARD VARIANTS

- 1 Factor constants so the remaining bracket is close to 1.
- 2 Use enough terms for the requested accuracy.
- 3 Check that the chosen u lies inside the validity range.

— BOTTOM LINE

Approximation begins by matching the bracket.

Practice 04

SAME IDEA Use APPROX: Approximate A Number.

QUESTION

| Use binomial expansion to approximate $(1.02)^5$.

YOUR SOLUTION

Quick Reference

TRIGGER → FIRST ACTION

TRIGGER	FIRST ACTION
expand $(a + bx)^n$	$T_{r+1} = \binom{n}{r} a^{n-r} (bx)^r$
coefficient of x^k	coefficient of x^k
binomial approximation	$ u < 1$
use binomial to estimate	$(1 + u)^n \approx$ first terms

ELITE IGCSE MATHEMATICS
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Arithmetic Sequences

Arithmetic sequences move by a constant difference.

ARITHMETIC SEQUENCES · P2 · 05

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01 DIFF: Common Difference

TRIGGER *arithmetic sequence*

02 TERM: Nth Term

TRIGGER *find u_n*

03 SUM: Arithmetic Sum

TRIGGER *sum of arithmetic sequence*

04 SOLVE: Find Unknowns

TRIGGER *given two terms or a sum*

BANK EVIDENCE Local pages: 17 problem, 30 answer, 6 notes. Website primary entries: 6.

01 DIFF: Common Difference

TRIGGER *arithmetic sequence*

BECOMES Subtract consecutive terms.

FIRST LINE TO WRITE

$$d = u_{n+1} - u_n$$

SIMPLEST STRATEGY

- 1 Detect consecutive terms.
- 2 Identify direction.
- 3 Find the difference.
- 4 Form the next terms.

WORKED MODEL

| Sequence 7, 11, 15 has $d = 4$.

HARD VARIANTS

- 1 If terms are not consecutive, divide the total change by the number of steps.
- 2 A decreasing sequence has negative d .
- 3 Check whether the sequence is arithmetic before using formulas.

— BOTTOM LINE

Arithmetic means add the same amount each time.

Practice 01

SAME IDEA Use DIFF: Common Difference.

QUESTION

| Find d for $12, 7, 2, \dots$

YOUR SOLUTION

02 TERM: Nth Term

TRIGGER *find u_n*

BECOMES Use first term plus $n - 1$ differences.

FIRST LINE TO WRITE

$$u_n = a + (n - 1)d$$

SIMPLEST STRATEGY

- 1 Take first term a .
- 2 Evaluate difference d .
- 3 Replace n .
- 4 Make the requested term or equation.

WORKED MODEL

| If $a = 5, d = 3$, then $u_n = 5 + 3(n - 1)$.

HARD VARIANTS

- 1 For missing term number, set u_n equal to the given value and solve for n .
- 2 Keep n as a positive integer.
- 3 If terms are described in context, define a and d clearly.

— BOTTOM LINE

The first term is not d ; it is a .

03 SUM: Arithmetic Sum

TRIGGER *sum of arithmetic sequence*

BECOMES Use average of first and last times number of terms.

FIRST LINE TO WRITE

$$S_n = \frac{n}{2}(a + l)$$

SIMPLEST STRATEGY

- 1 Secure n .
- 2 Use first and last.
- 3 Multiply average by count.

WORKED MODEL

$$S_{10} = \frac{10}{2}(3 + 30) = 165.$$

HARD VARIANTS

- 1 If last term is unknown, use $l = a + (n - 1)d$ first.
- 2 If the sum is given, form a quadratic in n .
- 3 Reject non-integer or negative term counts.

— BOTTOM LINE

Arithmetic sum is average term times number of terms.

04 SOLVE: Find Unknowns

TRIGGER *given two terms or a sum*

BECOMES Turn the sequence facts into equations.

FIRST LINE TO WRITE

$$u_p = a + (p - 1)d$$

SIMPLEST STRATEGY

- 1 Set up term equations.
- 2 Organise unknowns.
- 3 Linear solve for a, d .
- 4 Verify with given term.
- 5 End with requested value.

WORKED MODEL

$$| \quad u_3 = 10, u_8 = 25 \Rightarrow a + 2d = 10, a + 7d = 25.$$

HARD VARIANTS

- 1 With sums, equations may be quadratic in n .
- 2 Use simultaneous equations when two term positions are given.
- 3 Check the final sequence matches every given fact.

— BOTTOM LINE

Two sequence facts usually find a and d .

Practice 04

SAME IDEA Use SOLVE: Find Unknowns.

QUESTION

| Given $u_4 = 17$, $u_{10} = 41$, find a , d .

YOUR SOLUTION

Quick Reference

TRIGGER → FIRST ACTION

TRIGGER	FIRST ACTION
arithmetic sequence	$d = u_{n+1} - u_n$
find u_n	$u_n = a + (n - 1)d$
sum of arithmetic sequence	$S_n = \frac{n}{2}(a + l)$
given two terms or a sum	$u_p = a + (p - 1)d$

ELITE IGCSE MATHEMATICS
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Geometric Sequences

Geometric sequences multiply by one constant ratio.

GEOMETRIC SEQUENCES · P2 · 06

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01 RATIO: Common Ratio

TRIGGER *geometric sequence*

02 TERM: Nth Geometric Term

TRIGGER *find u_n*

03 SUM: Finite Geometric Sum

TRIGGER *sum of first n geometric terms*

04 INFTY: Sum To Infinity

TRIGGER *infinite geometric series*

BANK EVIDENCE Local pages: 25 problem, 46 answer, 7 notes. Website primary entries: 7.

01 RATIO: Common Ratio

TRIGGER *geometric sequence*

BECOMES Divide consecutive terms.

FIRST LINE TO WRITE

$$r = \frac{u_{n+1}}{u_n}$$

SIMPLEST STRATEGY

- 1 Read consecutive terms.
- 2 Arrange next over previous.
- 3 Take the ratio.
- 4 Insert signs/fractions.
- 5 Obtain next terms.

WORKED MODEL

| Sequence 3, 6, 12 has $r = 2$.

HARD VARIANTS

- 1 If terms are not consecutive, use a power of r .
- 2 Negative ratios alternate signs.
- 3 Fractional ratios create decay.

— BOTTOM LINE

Geometric means multiply by the same amount.

Practice 01

SAME IDEA Use RATIO: Common Ratio.

QUESTION

| Find r for $81, 27, 9, \dots$

YOUR SOLUTION

02 TERM: Nth Geometric Term

TRIGGER *find u_n*

BECOMES Use first term times ratio to the $n - 1$.

FIRST LINE TO WRITE

$$u_n = ar^{n-1}$$

SIMPLEST STRATEGY

- 1 Take a .
- 2 Evaluate r .
- 3 Raise to $n - 1$.
- 4 Multiply and simplify.

WORKED MODEL

| If $a = 5, r = 2, u_n = 5 \cdot 2^{n-1}$.

HARD VARIANTS

- 1 For missing n , use logs if needed after forming $ar^{n-1} = \text{value}$.
- 2 Keep exact powers where possible.
- 3 Check whether n must be an integer.

— BOTTOM LINE

The exponent counts jumps from the first term.

Practice 02

SAME IDEA Use TERM: Nth Geometric Term.

QUESTION

Find u_8 for $a = 3, r = \frac{1}{2}$.

YOUR SOLUTION

03 SUM: Finite Geometric Sum

TRIGGER *sum of first n geometric terms*

BECOMES Use the finite sum formula.

FIRST LINE TO WRITE

$$S_n = \frac{a(1 - r^n)}{1 - r}$$

SIMPLEST STRATEGY

- 1 Secure a, r, n .
- 2 Use correct sign version.
- 3 Make the substitution.

WORKED MODEL

$$S_5 = \frac{3(1 - 2^5)}{1 - 2} = 93.$$

HARD VARIANTS

- 1 If $r > 1$, the formula still works; signs cancel.
- 2 If $r = 1$, use $S_n = an$, not the formula.
- 3 If a sum is given, solve the resulting exponential equation carefully.

— BOTTOM LINE

Finite geometric sums depend on r^n .

Practice 03

SAME IDEA Use SUM: Finite Geometric Sum.

QUESTION

| Find S_6 for $a = 4, r = 3$.

YOUR SOLUTION

04 INFTY: Sum To Infinity

TRIGGER *infinite geometric series*

BECOMES Use the formula only when $|r| < 1$.

FIRST LINE TO WRITE

$$S_{\infty} = \frac{a}{1-r}$$

SIMPLEST STRATEGY

- 1 Inspect $|r|$.
- 2 Note convergence.
- 3 Form $a/(1-r)$.
- 4 Tidy exact value.
- 5 Yield answer.

WORKED MODEL

| If $a = 10, r = \frac{1}{2}, S_{\infty} = 20$.

HARD VARIANTS

- 1 State the convergence condition before using the formula.
- 2 For word problems, interpret the limiting total.
- 3 Negative ratios can converge if their magnitude is less than 1.

— BOTTOM LINE

No convergence, no sum to infinity.

Practice 04

SAME IDEA Use INFTY: Sum To Infinity.

QUESTION

| Find S_∞ for $a = 6, r = -\frac{1}{3}$.

YOUR SOLUTION

Quick Reference

TRIGGER → FIRST ACTION

TRIGGER	FIRST ACTION
geometric sequence	$r = \frac{u_{n+1}}{u_n}$
find u_n	$u_n = ar^{n-1}$
sum of first n geometric terms	$S_n = \frac{a(1-r^n)}{1-r}$
infinite geometric series	$S_\infty = \frac{a}{1-r}$

ELITE IGCSE MATHEMATICS
EXPERIENCE NOTES

Sequences & Series

Mixed series questions are about recognising the structure before choosing the formula.

SEQUENCES & SERIES · P2 · 07

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The Map

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01 SPOT: Spot The Type

TRIGGER *sequence or series unknown type*

02 SIGMA: Sigma Notation

TRIGGER Σ *notation*

03 LINK: Link Term And Sum

TRIGGER *given S_n , find u_n*

04 MIX: Mixed Series Equation

TRIGGER *series condition, unknown n*

BANK EVIDENCE Local pages: 17 problem, 35 answer, 12 notes. Website primary entries: 10.

01 SPOT: Spot The Type

TRIGGER *sequence or series unknown type*

BECOMES Check difference and ratio.

FIRST LINE TO WRITE

$$d = u_{n+1} - u_n, \quad r = \frac{u_{n+1}}{u_n}$$

SIMPLEST STRATEGY

- 1 Scan consecutive terms.
- 2 Probe difference.
- 3 Observe ratio.
- 4 Take the matching formula.

WORKED MODEL

| 2, 6, 18 has ratio 3, so it is geometric.

HARD VARIANTS

- 1 Some hard questions hide terms as algebraic expressions; simplify first.
- 2 If neither constant difference nor ratio appears, do not force a formula.
- 3 State the type before applying a sum formula.

— BOTTOM LINE

The type decides the formula.

Practice 01

SAME IDEA Use SPOT: Spot The Type.

QUESTION

| Decide whether $5, 9, 13, \dots$ is arithmetic or geometric.

YOUR SOLUTION

02 SIGMA: Sigma Notation

TRIGGER Σ notation

BECOMES Read lower limit, upper limit, and term formula.

FIRST LINE TO WRITE

$$\sum_{r=1}^n u_r$$

SIMPLEST STRATEGY

- 1 Start at the lower limit.
- 2 Insert the term expression.
- 3 Generate the first few terms if needed.
- 4 Match to known sum.
- 5 Add using formula.

WORKED MODEL

$$\sum_{r=1}^n (2r + 1) = 2 \sum r + \sum 1.$$

HARD VARIANTS

- 1 Split sigma sums term by term.
- 2 Use standard $\sum r$ and $\sum r^2$ only when available in the course.
- 3 If the lower limit is not 1, subtract the earlier terms.

— BOTTOM LINE

Sigma is compressed summation, not a new topic.

Practice 02

SAME IDEA Use SIGMA: Sigma Notation.

QUESTION

| Write out the first four terms of $\sum_{r=1}^n (3r - 1)$.

YOUR SOLUTION

03 LINK: Link Term And Sum

TRIGGER *given S_n , find u_n*

BECOMES A term is the difference of two consecutive sums.

FIRST LINE TO WRITE

$$u_n = S_n - S_{n-1}$$

SIMPLEST STRATEGY

- 1 Locate the sum formula.
- 2 Insert n and $n - 1$.
- 3 Net the difference.
- 4 Keep the final term expression.

WORKED MODEL

| If $S_n = n^2$, then $u_n = n^2 - (n - 1)^2 = 2n - 1$.

HARD VARIANTS

- 1 Check $u_1 = S_1$ after deriving the formula.
- 2 If S_n is quadratic, u_n is usually linear.
- 3 Use the term formula to test arithmetic or geometric behaviour.

— BOTTOM LINE

Terms come from changes in sums.

Practice 03

SAME IDEA Use LINK: Link Term And Sum.

QUESTION

| If $S_n = 3n^2 + n$, find u_n .

YOUR SOLUTION

04 MIX: Mixed Series Equation

TRIGGER *series condition, unknown n*

BECOMES Build the equation from the correct sum formula.

FIRST LINE TO WRITE

$$S_n = \text{given value}$$

SIMPLEST STRATEGY

- 1 Match series type.
- 2 Insert formula.
- 3 Xsolve the equation and check n .

WORKED MODEL

$$\frac{n}{2}(2a + (n - 1)d) = 100.$$

HARD VARIANTS

- 1 Sum equations often become quadratics or exponentials.
- 2 Reject negative or non-integer values of n .
- 3 In context, check whether the answer should be rounded up or exact.

— BOTTOM LINE

Unknown n must be a positive integer.

Practice 04

SAME IDEA Use MIX: Mixed Series Equation.

QUESTION

1 Find n when an arithmetic sum is 120.

YOUR SOLUTION

Quick Reference

TRIGGER → FIRST ACTION

TRIGGER	FIRST ACTION
sequence or series unknown type	$d = u_{n+1} - u_n, \quad r = \frac{u_{n+1}}{u_n}$
Σ notation	$\sum_{r=1}^n u_r$
given S_n , find u_n	$u_n = S_n - S_{n-1}$
series condition, unknown n	$S_n = \text{given value}$

ELITE IGCSE MATHEMATICS
EXPERIENCE NOTES

Modelling with Sequences & Series

*Modelling questions turn real words into sequence variables
and then interpret the result.*

MODELLING WITH SEQUENCES & SERIES · P2 · 08

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The Map

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01 MODEL: Define The Model

TRIGGER *context with repeated change*

02 FIT: Fit Unknowns

TRIGGER *two pieces of data*

03 LIMIT: Long-Term Limit

TRIGGER *maximum total, limiting value*

04 INTERP: Interpret The Answer

TRIGGER *least n, first time, exceeds*

BANK EVIDENCE Local pages: 29 problem, 63 answer, 4 notes. Website primary entries: 10.

01 MODEL: Define The Model

TRIGGER *context with repeated change*

BECOMES Name the first value and the repeated change.

FIRST LINE TO WRITE

$$u_n = a + (n - 1)d \quad \text{or} \quad u_n = ar^{n-1}$$

SIMPLEST STRATEGY

- 1 Mark the first term.
- 2 Observe add or multiply change.
- 3 Define n .
- 4 Enter the right formula.
- 5 Label units.

WORKED MODEL

| A salary increasing by 200 each year is arithmetic.

HARD VARIANTS

- 1 Check whether the first payment is at the start or end of the first period.
- 2 Use arithmetic for fixed increase and geometric for percentage change.
- 3 Keep units with money, population, height, or area.

— BOTTOM LINE

A model is only useful if n and units are defined.

02 FIT: Fit Unknowns

TRIGGER *two pieces of data*

BECOMES Use the data to find model constants.

FIRST LINE TO WRITE

| data point \Rightarrow equation

SIMPLEST STRATEGY

- 1 Find the two facts.
- 2 Insert each into the model.
- 3 Turn them into constants.

WORKED MODEL

| $u_1 = 500, u_4 = 650 \Rightarrow d = 50.$

HARD VARIANTS

- 1 If data years are not consecutive, count the number of intervals.
- 2 Percentage decrease means $r < 1.$
- 3 Check the model reproduces both given values.

— BOTTOM LINE

Data points determine the model.

Practice 02

SAME IDEA Use FIT: Fit Unknowns.

QUESTION

| A geometric model has $u_1 = 80, u_4 = 10$. Find r .

YOUR SOLUTION

03 LIMIT: Long-Term Limit

TRIGGER *maximum total, limiting value*

BECOMES Use sum to infinity or long-term behaviour.

FIRST LINE TO WRITE

$$S_{\infty} = \frac{a}{1-r} \quad (|r| < 1)$$

SIMPLEST STRATEGY

- 1 Look for repeated percentage.
- 2 Inspect $|r| < 1$.
- 3 Make the limiting formula.
- 4 Interpret the value.
- 5 Tell units.

WORKED MODEL

| A bounce retaining $\frac{3}{4}$ of height has total limiting distance from a geometric series.

HARD VARIANTS

- 1 For decay, decide whether the first term is included in the total.
- 2 If a threshold is asked, solve an inequality, not just a limit.
- 3 Round according to the real context.

— BOTTOM LINE

Limits need interpretation, not just calculation.

04 INTERP: Interpret The Answer

TRIGGER *least n, first time, exceeds*

BECOMES Turn algebraic solution into context language.

FIRST LINE TO WRITE

$$u_n > \text{target} \quad \text{or} \quad S_n > \text{target}$$

SIMPLEST STRATEGY

- 1 Identify what must exceed or fall below.
- 2 Navigate the inequality.
- 3 Take integer n .
- 4 Explain in context.
- 5 Round in the correct direction.
- 6 Present units.

WORKED MODEL

| If $n > 6.2$, the first whole period is $n = 7$.

HARD VARIANTS

- 1 For 'at least' or 'exceeds', test the boundary integer.
- 2 If the model starts at $n = 0$, translate n into calendar time.
- 3 Give a sentence, not only a number.

— BOTTOM LINE

Context answers often need rounding up.

Practice 04

SAME IDEA Use INTERP: Interpret The Answer.

QUESTION

1 Find the first month a balance exceeds 1000.

YOUR SOLUTION

Quick Reference

TRIGGER → FIRST ACTION

TRIGGER	FIRST ACTION
context with repeated change	$u_n = a + (n - 1)d$ or $u_n = ar^{n-1}$
two pieces of data	data point \Rightarrow equation
maximum total, limiting value	$S_\infty = \frac{a}{1 - r}$ ($ r < 1$)
least n , first time, exceeds	$u_n > \text{target}$ or $S_n > \text{target}$

ELITE IGCSE MATHEMATICS
EXPERIENCE NOTES

Laws of Logarithms

Logarithm questions reward one clean compression step before solving.

LAWS OF LOGARITHMS · P2 · 09

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The Map

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01 LAWS: Compress Logs

TRIGGER *sum or difference of logs*

02 SOLVE: Solve Log Equation

TRIGGER *log equation*

03 BASE: Change Base

TRIGGER *different bases*

04 EXP: Log To Exponential

TRIGGER *definition of log*

BANK EVIDENCE Local pages: 17 problem, 40 answer, 17 notes. Website primary entries: 20.

01 LAWS: Compress Logs

TRIGGER *sum or difference of logs*

BECOMES Use log laws to combine into one log.

FIRST LINE TO WRITE

$$\log a + \log b = \log(ab)$$

SIMPLEST STRATEGY

- 1 Look for plus, minus, or multiplier.
- 2 Apply product, quotient, or power law.
- 3 Write one log.
- 4 Solve or simplify.

WORKED MODEL

$$\log x + \log(x - 3) = \log(x(x - 3)).$$

HARD VARIANTS

- 1 All logs in a law must have the same base.
- 2 Check log arguments are positive after solving.
- 3 Move coefficients into powers before combining.

— BOTTOM LINE

One log is easier to solve than many.

Practice 01

SAME IDEA Use LAWS: Compress Logs.

QUESTION

| Combine $\log_2 x + \log_2(x - 1)$.

YOUR SOLUTION

02 SOLVE: Solve Log Equation

TRIGGER *log equation*

BECOMES Compress, then remove the log.

FIRST LINE TO WRITE

$$\log_a F(x) = \log_a G(x) \Rightarrow F(x) = G(x)$$

SIMPLEST STRATEGY

- 1 Same base confirmed.
- 2 One log each side.
- 3 Lift the log.
- 4 Verify domain.
- 5 End with valid roots.

WORKED MODEL

$$\log x + \log(x - 3) = 1 \Rightarrow x(x - 3) = 10.$$

HARD VARIANTS

- 1 If one side is a number, rewrite it as a log of a power.
- 2 Quadratics from logs can create invalid negative arguments.
- 3 Never take log of zero or negative values.

— BOTTOM LINE

Log equations always finish with a domain check.

Practice 02

SAME IDEA Use SOLVE: Solve Log Equation.

QUESTION

| Solve $\log_2(x+1) + \log_2 x = 3$.

YOUR SOLUTION

03 BASE: Change Base

TRIGGER *different bases*

BECOMES Rewrite using a common base or change-base formula.

FIRST LINE TO WRITE

$$\log_a b = \frac{\log b}{\log a}$$

SIMPLEST STRATEGY

- 1 Bring bases into view.
- 2 Align with powers if possible.
- 3 Switch base if needed.
- 4 Evaluate or solve.

WORKED MODEL

$$\log_4 x = \frac{1}{2} \log_2 x.$$

HARD VARIANTS

- 1 If bases are powers of the same number, rewrite directly.
- 2 In equations, convert every log to the same base.
- 3 Keep exact logarithmic form unless decimals are requested.

— BOTTOM LINE

Changing base turns unfamiliar logs into familiar ones.

Practice 03

SAME IDEA Use BASE: Change Base.

QUESTION

| Write $\log_8 x$ in terms of $\log_2 x$.

YOUR SOLUTION

04 EXP: Log To Exponential

TRIGGER *definition of log*

BECOMES Translate between log and power form.

FIRST LINE TO WRITE

$$\log_a x = b \Rightarrow x = a^b$$

SIMPLEST STRATEGY

- 1 Extract base.
- 2 Xchange log form for exponent form.
- 3 Place the argument as the result.

WORKED MODEL

$$\log_3 x = 4 \Rightarrow x = 81.$$

HARD VARIANTS

- 1 Use exponential form after compressing logs.
- 2 Check the base is positive and not 1.
- 3 Check the argument is positive in the original equation.

— BOTTOM LINE

A logarithm is an exponent.

Practice 04

SAME IDEA Use EXP: Log To Exponential.

QUESTION

| Solve $\log_5(2x - 1) = 3$.

YOUR SOLUTION

Quick Reference

TRIGGER → FIRST ACTION

TRIGGER	FIRST ACTION
sum or difference of logs	$\log a + \log b = \log(ab)$
log equation	$\log_a F(x) = \log_a G(x) \Rightarrow F(x) = G(x)$
different bases	$\log_a b = \frac{\log b}{\log a}$
definition of log	$\log_a x = b \Rightarrow x = a^b$

ELITE IGCSE MATHEMATICS
EXPERIENCE NOTES

Trigonometric Equations

Trig equations are interval questions: transform first, then find every valid angle.

TRIGONOMETRIC EQUATIONS · P2 · 10

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The Map

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01 CAST: Quadrant Solutions

TRIGGER *solve trig equation*

02 IDENT: Identity First

TRIGGER *quadratic trig equation or mixed functions*

03 PERIOD: Use Period

TRIGGER *solutions beyond one cycle*

04 TRANS: Transformed Trig

TRIGGER $a \sin(bx + c) + d = 0$

BANK EVIDENCE Local pages: 19 problem, 38 answer, 21 notes. Website primary entries: 20.

01 CAST: Quadrant Solutions

TRIGGER *solve trig equation*

BECOMES Find reference angle and all quadrants.

FIRST LINE TO WRITE

$$\sin x = a, \quad \cos x = a, \quad \tan x = a$$

SIMPLEST STRATEGY

- 1 Calculate reference angle.
- 2 Ask sign.
- 3 Select quadrants.
- 4 Turn into interval solutions.

WORKED MODEL

$$\cos x = -\frac{1}{2} \Rightarrow x = 120^\circ, 240^\circ.$$

HARD VARIANTS

- 1 For kx , solve over the expanded interval for kx , then divide.
- 2 Use radians if the interval is in radians.
- 3 Remove solutions outside the requested interval.

— BOTTOM LINE

One calculator angle is rarely the whole answer.

02 IDENT: Identity First

TRIGGER *quadratic trig equation or mixed functions*

BECOMES Use identities to make one trig function.

FIRST LINE TO WRITE

$$\sin^2 x + \cos^2 x = 1$$

SIMPLEST STRATEGY

- 1 Identify mixed functions.
- 2 Decide identity.
- 3 Exchange to one function.
- 4 Normal factorise or solve.
- 5 Test interval.

WORKED MODEL

$$2 \sin^2 x + \sin x - 1 = 0.$$

HARD VARIANTS

- 1 If factorising, set each factor equal to zero.
- 2 Do not divide by $\sin x$ or $\cos x$ unless you handle zero separately.
- 3 Check every root against the original interval.

— BOTTOM LINE

A trig quadratic is still a quadratic after substitution.

Practice 02

SAME IDEA Use IDENT: Identity First.

QUESTION

| Solve $2 \cos^2 x - 3 \cos x + 1 = 0$.

YOUR SOLUTION

03 PERIOD: Use Period

TRIGGER *solutions beyond one cycle*

BECOMES Generate repeated solutions by adding periods.

FIRST LINE TO WRITE

$$x = \alpha + 360^\circ k$$

SIMPLEST STRATEGY

- 1 Pick base solutions.
- 2 Establish period.
- 3 Repeat using k .
- 4 Interval filter.
- 5 Order answers.
- 6 Degree/radian units.

WORKED MODEL

| For $\tan x = 1$, $x = 45^\circ + 180^\circ k$.

HARD VARIANTS

- 1 Tangent period is 180° or π .
- 2 Transformed functions have period divided by the inside multiplier.
- 3 List solutions in increasing order.

— BOTTOM LINE

Period gives the missing angles.

Practice 03

SAME IDEA Use PERIOD: Use Period.

QUESTION

| Solve $\tan x = \sqrt{3}, 0 \leq x \leq 720^\circ$.

YOUR SOLUTION

04 TRANS: Transformed Trig

TRIGGER $a \sin(bx + c) + d = 0$

BECOMES Isolate the trig part, then solve the inside angle.

FIRST LINE TO WRITE

$$bx + c = \theta$$

SIMPLEST STRATEGY

- 1 Tidy to one trig expression.
- 2 Read the inside angle.
- 3 Allow expanded interval.
- 4 Normal CAST solve.
- 5 Scale back to x .

WORKED MODEL

$$\sin(2x) = \frac{1}{2} \Rightarrow 2x = 30^\circ, 150^\circ, \dots$$

HARD VARIANTS

- 1 Expand the interval for the inside expression before finding angles.
- 2 After dividing back, check endpoints carefully.
- 3 Vertical shifts must be removed before CAST.

— BOTTOM LINE

Solve the inside angle first.

Quick Reference

TRIGGER → FIRST ACTION

TRIGGER	FIRST ACTION
solve trig equation	$\sin x = a, \quad \cos x = a, \quad \tan x = a$
quadratic trig equation or mixed functions	$\sin^2 x + \cos^2 x = 1$
solutions beyond one cycle	$x = \alpha + 360^\circ k$
$a \sin(bx + c) + d = 0$	$bx + c = \theta$

ELITE IGCSE MATHEMATICS
EXPERIENCE NOTES

Applications of Differentiation

Differentiation applications turn calculus into gradients, turning points, and optimisation.

APPLICATIONS OF DIFFERENTIATION · P2 · 11

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The Map

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01 GRAD: Gradient Function

TRIGGER *rate of change, gradient*

02 STAT: Stationary Point

TRIGGER *turning point, maximum, minimum*

03 OPTIM: Optimisation

TRIGGER *maximum area, minimum cost*

04 SKETCH: Curve Behaviour

TRIGGER *increasing, decreasing, sketch*

BANK EVIDENCE Local pages: 20 problem, 33 answer, 23 notes. Website primary entries: 20.

01 GRAD: Gradient Function

TRIGGER *rate of change, gradient*

BECOMES Differentiate and substitute.

FIRST LINE TO WRITE

$$\text{gradient} = f'(x)$$

SIMPLEST STRATEGY

- 1 Get the derivative.
- 2 Read the x -value.
- 3 Apply substitution.
- 4 Deliver gradient or rate.

WORKED MODEL

$$\text{If } y = x^3, \text{ then } dy/dx = 3x^2.$$

HARD VARIANTS

- 1 If a point is given, use its x -coordinate in the derivative.
- 2 For rates, keep units such as m s^{-1} .
- 3 If the gradient is given, set $f'(x)$ equal to that value.

— BOTTOM LINE

The derivative is the gradient function.

Practice 01

SAME IDEA Use GRAD: Gradient Function.

QUESTION

| Find the gradient of $y = x^3 - 4x$ at $x = 2$.

YOUR SOLUTION

02 STAT: Stationary Point

TRIGGER *turning point, maximum, minimum*

BECOMES Set derivative to zero.

FIRST LINE TO WRITE

$$f'(x) = 0$$

SIMPLEST STRATEGY

- 1 Set derivative zero.
- 2 Take roots.
- 3 Add y -coordinates.
- 4 Test type.

WORKED MODEL

$$f'(x) = 3x^2 - 12 = 0 \Rightarrow x = \pm 2.$$

HARD VARIANTS

- 1 Use second derivative or sign change to classify.
- 2 Reject roots outside a physical domain.
- 3 For curves with roots or fractions, simplify before differentiating.

— BOTTOM LINE

Stationary points have zero gradient.

Practice 02

SAME IDEA Use STAT: Stationary Point.

QUESTION

| Find the stationary point of $y = x^2 - 6x + 8$.

YOUR SOLUTION

03 OPTIM: Optimisation

TRIGGER *maximum area, minimum cost*

BECOMES Write one variable, differentiate, then test.

FIRST LINE TO WRITE

$$\left| \frac{d}{dx}(\text{quantity}) = 0 \right.$$

SIMPLEST STRATEGY

- 1 Object quantity named.
- 2 Put it in one variable.
- 3 Take derivative.
- 4 Identify stationary value.
- 5 Make max/min conclusion.

WORKED MODEL

$$\left| \text{Area } A = x(20 - 2x), \text{ so } A' = 20 - 4x = 0. \right.$$

HARD VARIANTS

- 1 Use constraints to remove extra variables first.
- 2 Check endpoints if the domain is closed.
- 3 State the maximum/minimum value in context, not just x .

— BOTTOM LINE

Optimisation starts before calculus: define the quantity.

Practice 03

SAME IDEA Use OPTIM: Optimisation.

QUESTION

| Maximise $A = x(12 - 2x)$.

YOUR SOLUTION

04 SKETCH: Curve Behaviour

TRIGGER *increasing, decreasing, sketch*

BECOMES Use derivative signs and stationary points.

FIRST LINE TO WRITE

$$f'(x) > 0 \Rightarrow \text{increasing}$$

SIMPLEST STRATEGY

- 1 Solve critical values.
- 2 Keep a sign chart.
- 3 Evaluate derivative sign.
- 4 Trace increasing/decreasing.
- 5 Classify points.
- 6 Highlight intercepts.

WORKED MODEL

| If $f'(x) = (x - 1)(x - 4)$, the sign is positive outside and negative between.

HARD VARIANTS

- 1 Repeated critical roots may not change sign.
- 2 Combine derivative information with intercepts for sketches.
- 3 Use domain restrictions before making a sign chart.

— BOTTOM LINE

The derivative tells the movement of the graph.

Quick Reference

TRIGGER → FIRST ACTION

TRIGGER	FIRST ACTION
rate of change, gradient	gradient = $f'(x)$
turning point, maximum, minimum	$f'(x) = 0$
maximum area, minimum cost	$\frac{d}{dx}(\text{quantity}) = 0$
increasing, decreasing, sketch	$f'(x) > 0 \Rightarrow$ increasing

ELITE IGCSE MATHEMATICS
EXPERIENCE NOTES

Integration

*Pure 2 integration mixes exact area, transformed estimates,
and curve geometry.*

INTEGRATION · P2 · 12

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01 POWER: Integrate Powers

TRIGGER *integrate algebraic powers*

02 AREA: Area Between Curves

TRIGGER *area bounded by curves*

03 TRAP: Trapezium Estimate

TRIGGER *table of values, approximate area*

04 SHIFT: Transform Integral

TRIGGER *estimate related integral*

BANK EVIDENCE Local pages: 43 problem, 58 answer, 39 notes. Website primary entries: 29.

01 POWER: Integrate Powers

TRIGGER *integrate algebraic powers*

BECOMES Rewrite then apply the power rule.

FIRST LINE TO WRITE

$$\int ax^n dx = \frac{a}{n+1}x^{n+1} + c$$

SIMPLEST STRATEGY

- 1 Put roots/fractions as powers.
- 2 One added to power.
- 3 Write coefficient over new power.
- 4 Evaluate limits or add c .
- 5 Rewrite exactly.

WORKED MODEL

$$\int 6x^2 dx = 2x^3 + c.$$

HARD VARIANTS

- 1 Do not use the simple power rule for x^{-1} .
- 2 Simplify products or fractions before integrating.
- 3 Keep exact fractional powers until the final answer.

— BOTTOM LINE

Most Pure 2 integrals begin by rewriting powers.

Practice 01

SAME IDEA Use POWER: Integrate Powers.

QUESTION

| Integrate $3x^2 - 4x^{-2}$.

YOUR SOLUTION

02 AREA: Area Between Curves

TRIGGER *area bounded by curves*

BECOMES Find intersections, then integrate top minus bottom.

FIRST LINE TO WRITE

$$\text{Area} = \int_a^b (\text{top} - \text{bottom}) dx$$

SIMPLEST STRATEGY

- 1 Assign intersections.
- 2 Read top curve.
- 3 Evaluate the integral.
- 4 Answer positive area.

WORKED MODEL

$$\int_1^3 [(2x + 1) - x^2] dx.$$

HARD VARIANTS

- 1 If curves cross more than once, split the area.
- 2 Use the graph or test point to decide top curve.
- 3 Check restrictions such as $x > 0$ before choosing limits.

— BOTTOM LINE

Area is positive geometry, not signed displacement.

03 TRAP: Trapezium Estimate

TRIGGER *table of values, approximate area*

BECOMES Use width times end-plus-double-middle structure.

FIRST LINE TO WRITE

$$\frac{h}{2}\{y_0 + y_n + 2(y_1 + \dots + y_{n-1})\}$$

SIMPLEST STRATEGY

- 1 Take the strip width.
- 2 Record end ordinates once.
- 3 Add middle ordinates twice.
- 4 Present rounded estimate.

WORKED MODEL

$$\frac{2}{2}\{1 + 5 + 2(2 + 3)\} = 16.$$

HARD VARIANTS

- 1 If a table value is unknown, set the trapezium formula equal to the given estimate.
- 2 Use the same estimate to transform related integrals.
- 3 State overestimate or underestimate from curve shape if asked.

— BOTTOM LINE

The middle ordinates are doubled.

04 SHIFT: Transform Integral

TRIGGER *estimate related integral*

BECOMES Rewrite the new integrand in terms of the old one.

FIRST LINE TO WRITE

$$\int (af(x) + g(x))dx = a \int f(x)dx + \int g(x)dx$$

SIMPLEST STRATEGY

- 1 Spot the old integrand.
- 2 Handle multiplier or shift.
- 3 Integrate extra simple part.
- 4 Fold in known estimate.
- 5 Tidy units/rounding.

WORKED MODEL

$$\int (2f(x) - 3)dx = 2 \int f(x)dx - 3(b - a).$$

HARD VARIANTS

- 1 For $f(x + c)$ or $f(-x)$, check the limits by substitution.
- 2 Do not round the known estimate too early.
- 3 If the integrand includes x , integrate that exact extra part.

— BOTTOM LINE

Related estimates come from algebra before integration.

Practice 04

SAME IDEA Use SHIFT: Transform Integral.

QUESTION

| If $\int_0^4 f(x)dx = 10$, estimate $\int_0^4 (3f(x) + 2)dx$.

YOUR SOLUTION

Quick Reference

TRIGGER → FIRST ACTION

TRIGGER	FIRST ACTION
integrate algebraic powers	$\int ax^n dx = \frac{a}{n+1}x^{n+1} + c$
area bounded by curves	Area = $\int_a^b (\text{top} - \text{bottom}) dx$
table of values, approximate area	$\frac{h}{2}\{y_0 + y_n + 2(y_1 + \dots + y_{n-1})\}$
estimate related integral	$\int (af(x) + g(x))dx = a \int f(x)dx + \int g(x)dx$